

# SMOOTH RESOLUTION OF GELFAND-ZETLIN POLYTOPES AND TORIC VARIETIES

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## Hilbert's 15<sup>th</sup> Problem

In the later 1800's, mathematician Hermann Schubert posed a problem:

Given four generic lines in 3D space, how many other lines intersect them?

To give an answer of 2, he used the non-rigorous *principle of conservation of number*, which states that the number of solutions (usually) does not depend on the particular initial conditions. In his famous 1900 address, David Hilbert asked that this solution be given a rigorous basis. This came about through study of spaces called **Grassmannians**, such as the space  $Gr(2, 4)$  of lines in 3D space. Given  $\ell \in Gr(2, 4)$ , we define the subspace  $X_\ell \subset Gr(2, 4)$  of lines intersecting  $\ell$ . Schubert's problem considers generic  $\ell_1, \ell_2, \ell_3, \ell_4 \in Gr(2, 4)$  and asks that we show  $\#(X_{\ell_1} \cap X_{\ell_2} \cap X_{\ell_3} \cap X_{\ell_4}) = 2$ .

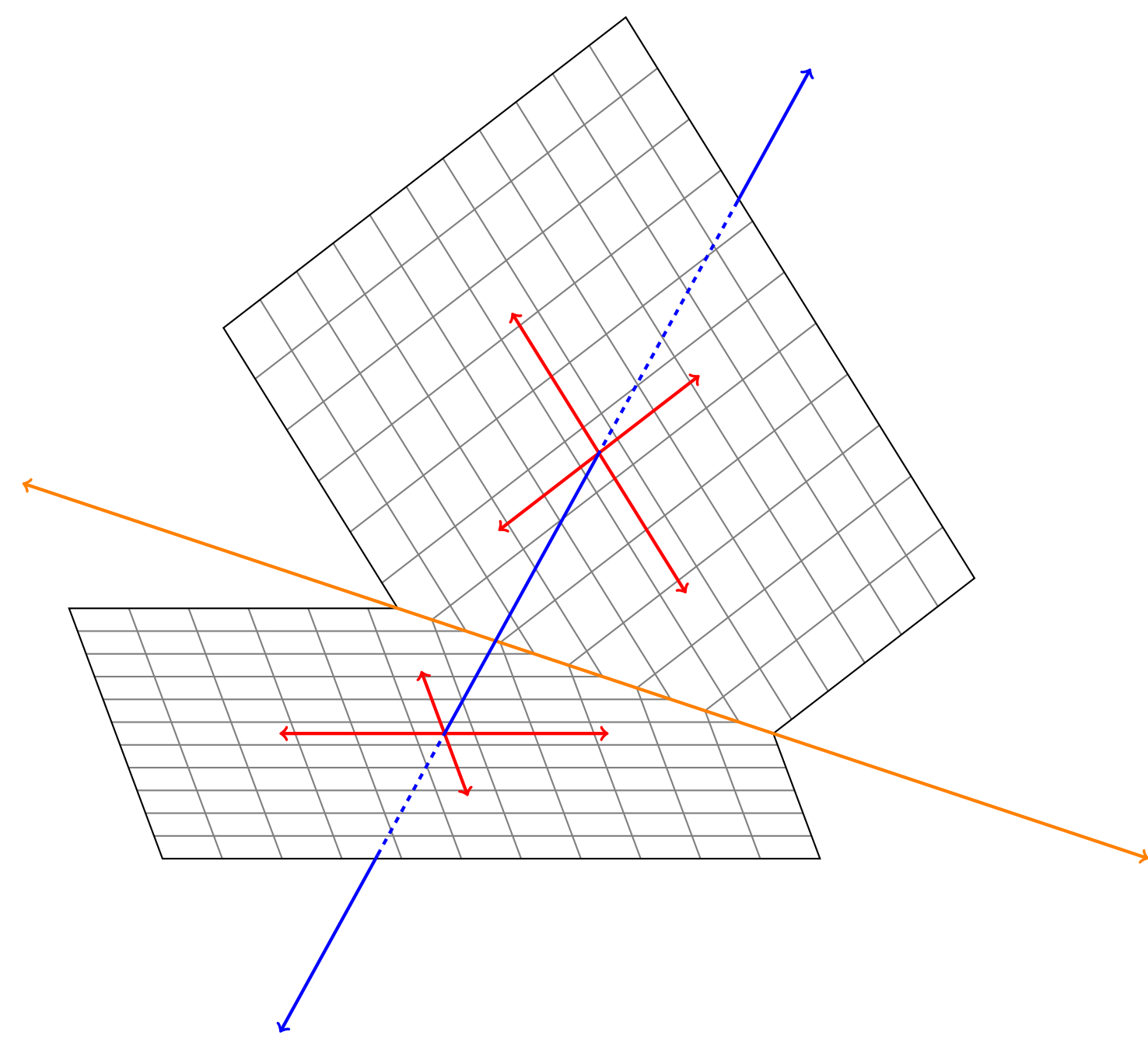


Fig. 1: The two solutions for Schubert's special arrangement of four lines.

The modern approach solves this counting problem via an algebraic object, called the cohomology ring  $H^*(X)$  of the space  $X$ . In particular, we study certain elements of  $H^*(Gr(k, n))$ , called **Schubert classes**. These classes form an additive basis for the ring, indexed by diagrams of boxes that fit inside a  $k \times (n - k)$  grid ( $X_\ell$  corresponds to a single box  $\square$ ). The counting problem then becomes to find the coefficients  $c_{\mu\lambda}^\sigma$  in  $[X_\mu] \cdot [X_\lambda] = \sum c_{\mu\lambda}^\sigma [X_\sigma]$ .

$$\begin{aligned} X_{\square} \cdot X_{\square} \cdot X_{\square} \cdot X_{\square} &= (X_{\square\square} + X_{\square\square}) \cdot X_{\square} \cdot X_{\square} \\ &= (X_{\square\square\square} + X_{\square\square\square}) \cdot X_{\square} = 2 \cdot X_{\square\square\square} \end{aligned}$$

## References

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 [KST12] V. A. Kiritchenko, E. Yu. Smirnov, and V. A. Timorin. Schubert calculus and Gelfand-Tsetlin polytopes. *Russian Math Surveys*, 67(4(406)):89–128, 2012.

## Gelfand-Zetlin Polytopes

For reals  $\lambda_1 \geq \dots \geq \lambda_n$ , the **Gelfand-Zetlin polytope**  $GZ_n(\lambda_1, \dots, \lambda_n)$  lies in a space of dimension  $n(n-1)/2$ , with coordinates  $\lambda_i^{(j)}$  for  $1 \leq i \leq j$  and  $1 \leq j \leq n-1$ . The Gelfand-Zetlin polytope is cut out by the inequalities

$$\lambda_i^{(j+1)} \geq \lambda_i^{(j)} \geq \lambda_{i+1}^{(j)}$$

(with  $\lambda_i^{(n)} = \lambda_i$ ). These defining inequalities are organized schematically in the triangular diagram shown in Figure 2.

This polytope comes from the representation theory of the **general linear group**  $GL(n)$ . A sequence of integers  $\lambda_1 \geq \dots \geq \lambda_n$  corresponds to an irreducible representation of  $GL(n)$ . The lattice points contained in  $GZ_n(\lambda_1, \dots, \lambda_n)$  corresponds to a natural basis of this representation.

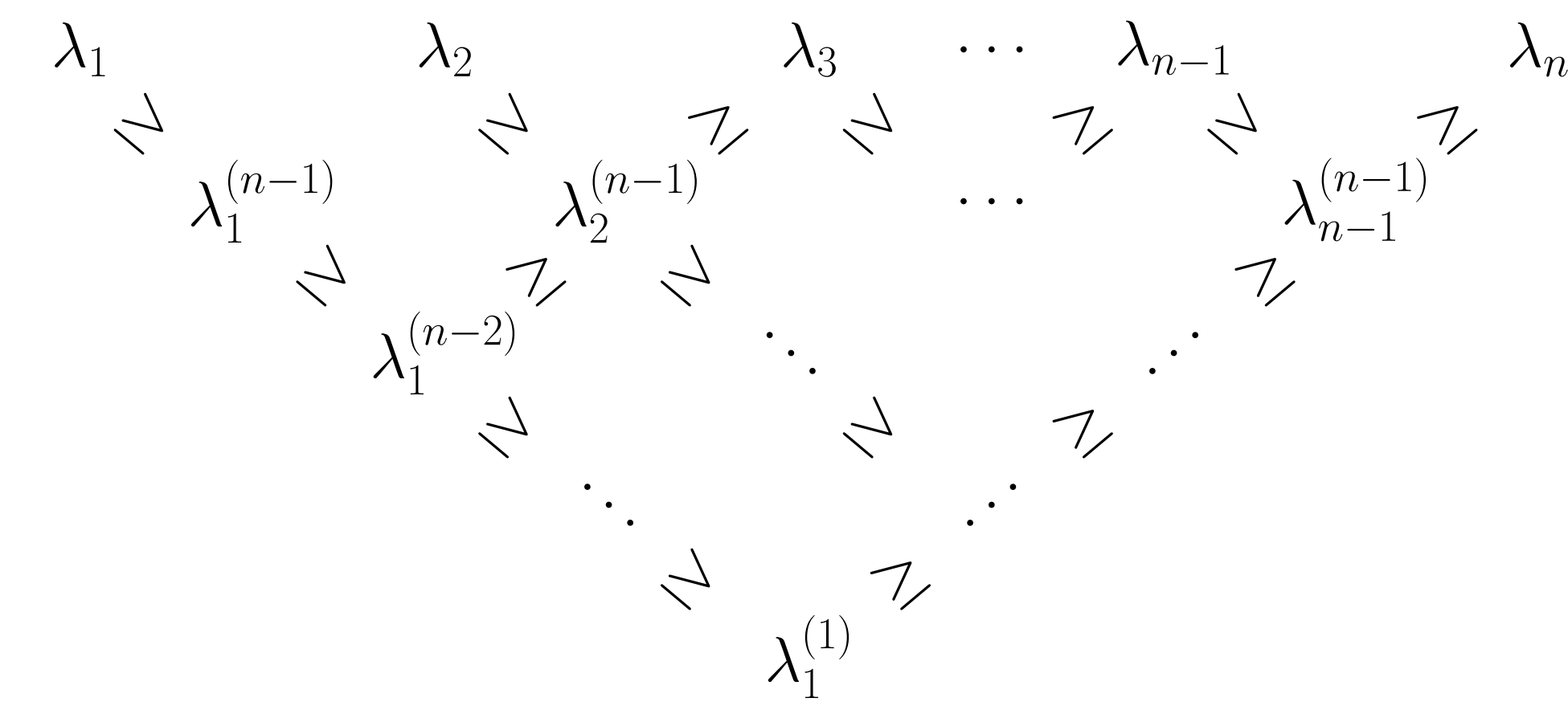


Fig. 2: The defining pattern of the Gelfand-Zetlin polytope.

## The Khovanskii-Pukhlikov Theorem

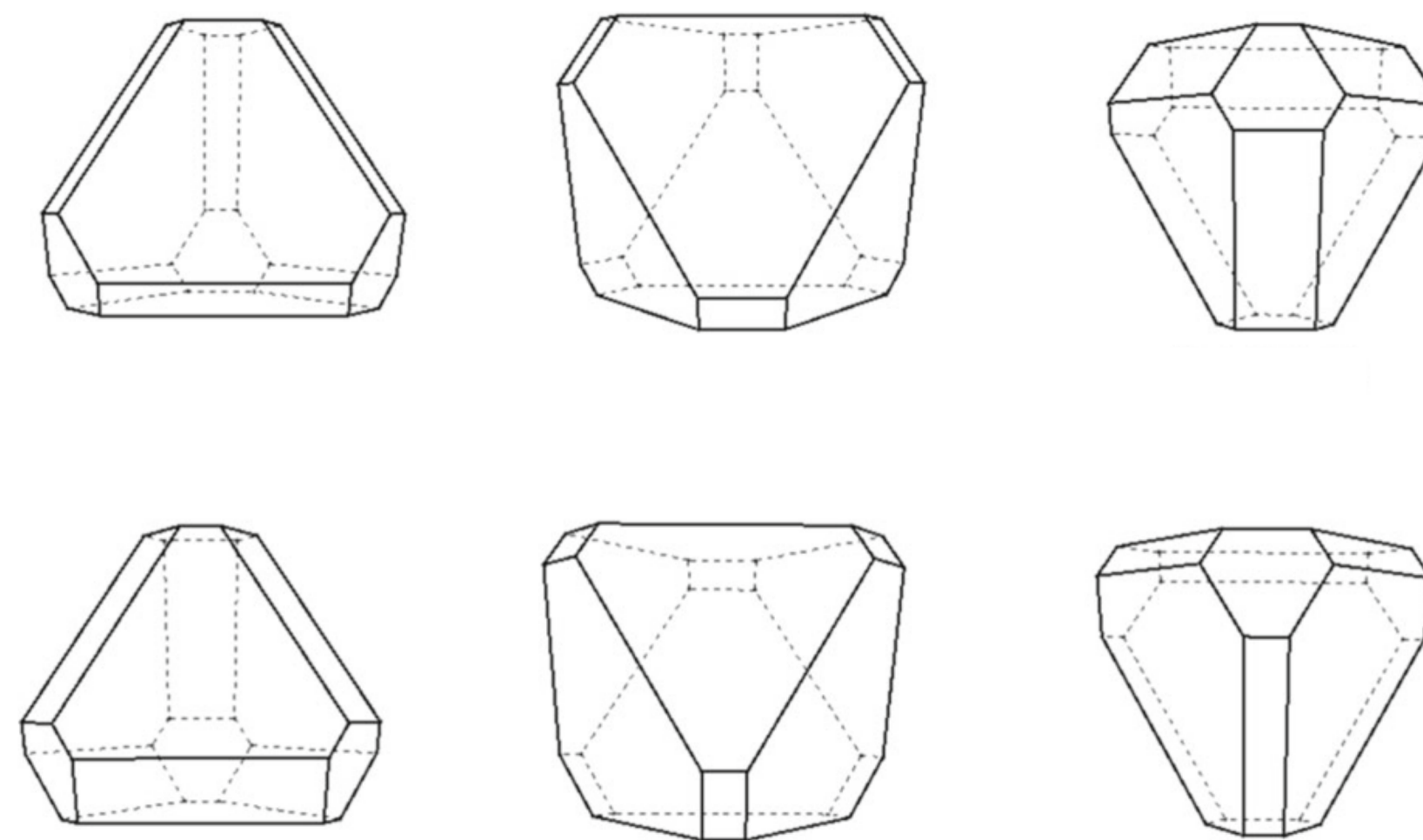


Fig. 3: Analogous polytopes (figure credit to Marzena Szajewska).

There is a theory that corresponds spaces called **toric varieties** with certain “nice” polytopes. In 1992, Khovanskii and Pukhlikov defined the **polytope ring**  $R_P$  given by a polytope  $P$  and proved that  $R_P \cong H^*(X_P)$ , where  $X_P$  is the toric variety given by  $P$ . Later, it was shown that the elements of  $R_P$  correspond to faces of  $P$ , with multiplication in  $R_P$  given by intersections of faces.

The Grassmannians are quotients of a more complicated space, the **complete flag variety**  $Fl(n)$ , the cohomology of which is also important to Schubert's enumerative geometry. Although  $Fl(n)$  is not a toric variety, Khovanskii and Pukhlikov constructed an isomorphism  $R_{GZ_n} \cong H^*(Fl(n))$ , showing that this polytope ring facilitates computations in Schubert calculus. But on its own,  $GZ_n$  is not “nice” enough that  $R_{GZ_n}$  may be described by its faces.

## Acknowledgements

We would like to thank our donor, the McKinley fund, for making our research efforts possible. We would also like to thank our advisor, David Nadler, for giving valuable advice and teaching us much of what we know. Finally, we would like to thank the SURF team—Brittany, Brittany, Emily, Johnathan and Sean—for their guidance.

## Further Information

To contact us with questions, send an email to SURF2019.math.team@gmail.com.

## Smooth Resolutions

A  $d$ -dimensional polytope is said to be **simple** if  $d$  edges meet at each vertex. Such polytopes are the best understood: the ring of a simple polytope can be described by the combinatorics of its faces. The 3D GZ-polytope is not simple, as seen in Figure 4 (left). But there is a related simple polytope, called a *smooth resolution*, pictured in Figure 4 (right). The polytope rings of the two are related, so the cohomology ring  $H^*(Fl(n)) \cong R_{GZ_n}$  may be studied through the combinatorics of this smooth resolution.

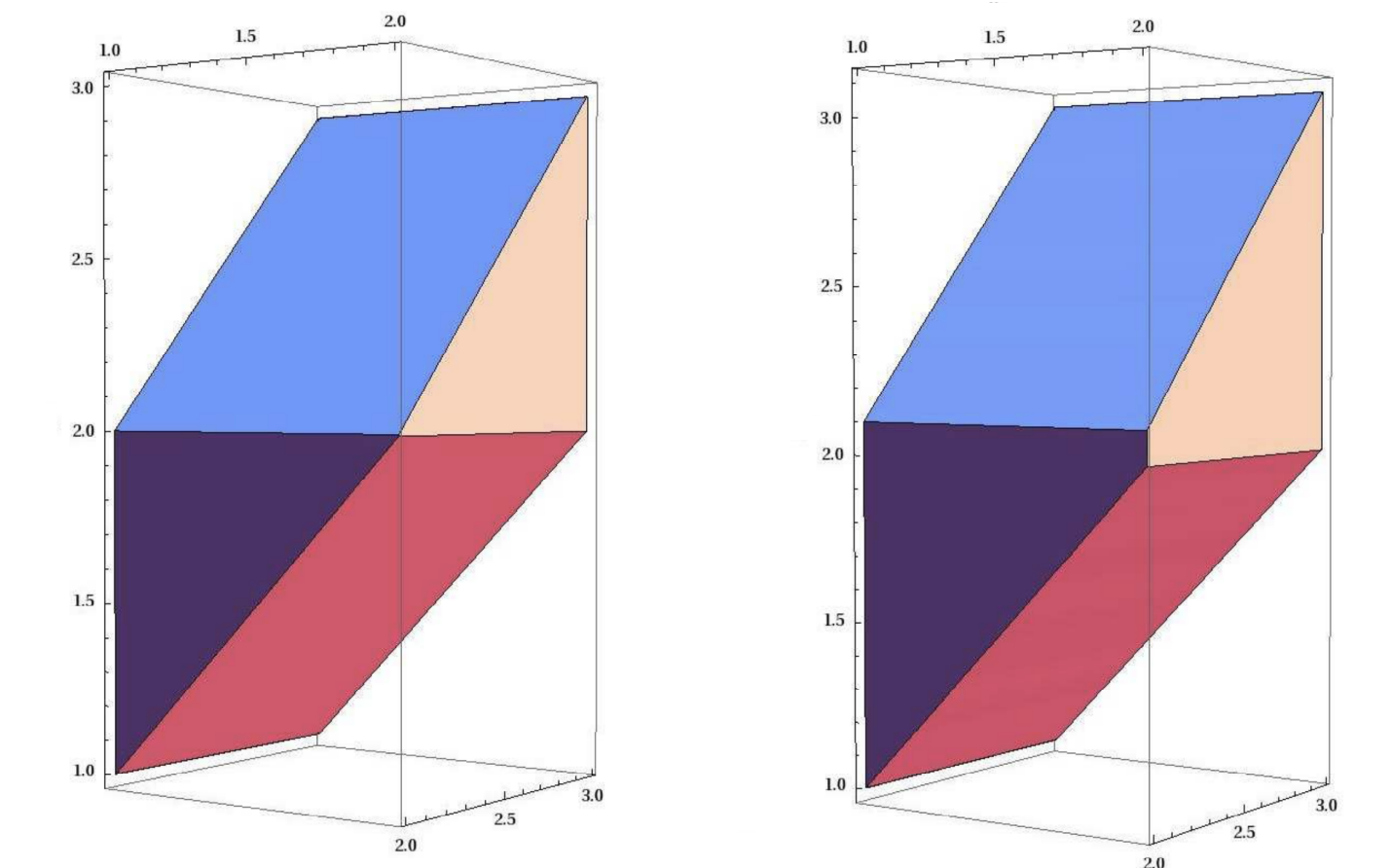


Fig. 4: Resolution of the 3D Gelfand-Zetlin polytope [KST12].

The existence of such a resolution is guaranteed by the theory of toric varieties, but we would like to present a concrete construction, which is useful for computations. Just as with  $GZ_n(\lambda)$ , the resolution lies in  $\mathbb{R}^{\frac{n(n-1)}{2}}$ . To define  $GZ_n^{\text{res}}(\lambda)$ , we replace the inequalities of Figure 2 by  $\lambda_i^{(j+1)} + \epsilon^{(j)} \geq \lambda_i^{(j)} \geq \lambda_{i+1}^{(j)}$ , for fixed  $\epsilon^{(1)} > \dots > \epsilon^{(n-1)}$ . These resolutions are combinatorially equivalent to hypercubes, and we conjecture that the corresponding toric variety is comparable to a Hirzebruch surface.