

Solutions to Exam 2 Practice Problems

Math 352, Fall 2014

Parameterizing Space Curves

1. After the rotation, the circle will still be centered at the origin, but will be in the *plane* $y = x$. The unit vectors $\vec{u}_1 = \frac{1}{\sqrt{2}}(1, 1, 0)$ and $\vec{u}_2 = (0, 0, 1)$ are orthogonal and parallel to this plane, so the circle is

$$\vec{x}(t) = (\cos t)\vec{u}_1 + (\sin t)\vec{u}_2 = \boxed{\frac{\cos t}{\sqrt{2}}(1, 1, 0) + \sin t(0, 0, 1)}$$

2. The point $\vec{P} = (t, \cosh t, 0)$ lies on the given catenary, and the unit normal vector to the given plane is $\vec{n} = \frac{1}{\sqrt{10}}(0, 1, -3)$. Since the plane goes through the origin, all we have to do is project \vec{P} onto \vec{n} :

$$\vec{v} = (\vec{P} \cdot \vec{n})\vec{n} = \frac{1}{10}((t, \cosh t, 0) \cdot (0, 1, -3))(0, 1, -3) = \frac{\cosh t}{10}(0, 1, -3).$$

(Note how we handled the radical.) Then a point on the reflection is given by

$$\vec{P} + 2\vec{v} = \boxed{(t, \cosh t, 0) + \frac{\cosh t}{5}(0, 1, -3)}$$

3. This is just $\boxed{\vec{x}(t) = (\cos t)(2, 4, 4) + (\sin t)(2, 1, -2)}$

4. The unit vectors $\vec{u}_1 = \frac{1}{\sqrt{5}}(1, 2, 0)$ and $\vec{u}_2 = (0, 0, 1)$ are orthogonal and parallel to this plane. Then the circle is

$$\vec{x}(t) = (1, 2, 1) + (\cos t)\vec{u}_1 + (\sin t)\vec{u}_2 = \boxed{(1, 2, 1) + \frac{\cos t}{\sqrt{5}}(1, 2, 0) + (\sin t)(0, 0, 1)}$$

5. The vector $(1, 0, 0)$ rotates to $\vec{u}_1 = \left(\frac{\sqrt{3}}{2}, 0, -\frac{1}{2}\right)$, while the unit vector $\vec{u}_2 = (0, 1, 0)$ isn't affected by the rotation. Then the curve is

$$\vec{x}(t) = \left(1 - \frac{\sqrt{3}}{2}, 0, \frac{1}{2}\right) + t\vec{u}_1 + t^2\vec{u}_2 = \left(1 - \frac{\sqrt{3}}{2}, 0, \frac{1}{2}\right) + t\left(\frac{\sqrt{3}}{2}, 0, -\frac{1}{2}\right) + t^2(0, 0, 1)$$

which can be simplified to $\boxed{(1, 0, t^2) + \frac{t-1}{2}(\sqrt{3}, 0, -1)}$

Geometry of Space Curves

6. Note first that

$$\vec{x}'(t) = (2t + 1, \cos t, e^t) \quad \text{and} \quad \vec{x}''(t) = (2, -\sin t, e^t).$$

so

$$\vec{x}'(0) = (1, 1, 1) \quad \text{and} \quad \vec{x}''(0) = (2, 0, 1).$$

Then $\vec{T}(0) = \frac{\vec{x}'(0)}{\|\vec{x}'(0)\|} = \frac{1}{\sqrt{3}}(1, 1, 1)$. Furthermore, the normal component of acceleration is

$$\vec{x}'' - (\vec{x}'' \cdot \vec{T})\vec{T} = (2, 0, 1) - \frac{1}{3}((2, 0, 1) \cdot (1, 1, 1))(1, 1, 1) = (1, -1, 0)$$

so $\vec{P}(0) = \frac{1}{\sqrt{2}}(1, -1, 0)$. Finally,

$$\vec{B}(0) = \vec{T}(0) \times \vec{P}(0) = \frac{1}{\sqrt{6}} \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ 1 & 1 & 1 \\ 1 & -1 & 0 \end{vmatrix} = \frac{1}{\sqrt{6}}(1, 1, -2)$$

7. Recall that

$$\vec{x}'' = s''\vec{T} + (s')^2\kappa\vec{P}$$

We can get \vec{T} by subtracting off the \vec{P} component and then dividing by s'' :

$$\vec{T} = \frac{\vec{x}'' - (\vec{x}'' \cdot \vec{P})\vec{P}}{s''} = \frac{(5, 2, -4) - \frac{1}{9}((5, 2, -4) \cdot (2, 2, -1))(2, 2, -1)}{-3} = \frac{1}{3}(-1, 2, 2)$$

8. Since the curve is unit-speed, $\vec{P}' = -\kappa\vec{T} + \tau\vec{B}$, so $\vec{P}' \times \vec{B} = \kappa\vec{P}$. Then

$$\vec{P} = \frac{\vec{P}' \times \vec{B}}{\|\vec{P}' \times \vec{B}\|} = \frac{1}{\sqrt{34}}(-5, 0, 3)$$

9. (a) The osculating circle has a radius of $1/\kappa = 6$, and is centered at $\vec{c} = \vec{p} + 6\vec{P} = (7, 4, -3)$, so the parametrization is

$$\vec{c} + (6 \cos t)\vec{T} + (6 \sin t)\vec{P} = (7, 4, -3) + 3\sqrt{2} \cos t (1, 0, 1) + 2 \sin t (2, 1, -2)$$

(b) The normal vector to the osculating plane is

$$\vec{B} = \vec{T} \times \vec{P} = \frac{1}{3\sqrt{2}} \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ 1 & 0 & 1 \\ 2 & 1 & -2 \end{vmatrix} = \frac{1}{3\sqrt{2}}(-1, 4, 1)$$

The plane must go through the point $(3, 2, 1)$, so the equation is $-x + 4y + z = 6$

10. (**Note:** This problem originally had a typo. The correct value of \vec{P}' is $(-1, -9, 1)$.) The curve isn't unit-speed, so we must be careful using the Frenet-Serret formulas. We have that

$$\vec{P}' = s' \frac{dP}{ds} = s'(-\kappa \vec{T} + \tau \vec{B}) = -s' \kappa \vec{T} + s' \tau \vec{B}.$$

From $\vec{x}'(0)$, we know that $\vec{T}(0) = \frac{1}{\sqrt{2}}(0, 1, -1)$ and $s'(0) = \sqrt{2}$, so

$$\kappa(0) = \frac{\vec{P}' \cdot \vec{T}}{-s'} = \frac{(-1, -9, 1) \cdot \frac{1}{\sqrt{2}}(0, 1, -1)}{-\sqrt{2}} = \boxed{5}$$

11. This one's tricky. Since the torsion is zero, the curve must be planar. Since the curvature is 1, the curve must be a unit circle. (You should definitely have gotten at least this far in the problem. It's ok if you didn't get the next part.) Since the acceleration of a unit circle is always the negative of the radial vector, the center is at $\vec{x}(0) + \vec{x}''(0) = (3, 0, 0)$, and it seems that

$$\vec{x}(t) = (3, 0, 0) + (\cos t)(-1, 0, 0) + (\sin t)(0, 0, 1).$$

Thus $\vec{x}(\pi/2) = \boxed{(3, 0, 1)}$

Parameterizations of Surfaces

12. (a) (**Note:** There was originally a typo in this part. The catenoid should be given by the equation $r = \cosh z$.)

$$\boxed{\vec{X}(u, v) = (\cosh u \cos v, \cosh u \sin v, u)}$$

(b) $\boxed{\vec{X}(u, v) = (u, 3 \cos v, 3 \sin v)}$

(c) $\boxed{\vec{X}(u, v) = (3 \cos u \cos v, 2 \sin u \cos v, 5 \sin v)}$

- (d) We have $r = 5 + 2 \cos u$, $z = 1 + 2 \sin u$, and $\theta = v$, so the parameterization is

$$\boxed{\vec{X}(u, v) = ((5 + 2 \cos u) \cos v, (5 + 2 \cos u) \sin v, 1 + 2 \sin u)}$$

(e) $\boxed{\vec{X}(u, v) = (u, v, v^2 + 1)}$

- (f) This is the surface $r^2 - z^2 = 4$. One method is to let $z = u$, $r = \sqrt{4 + u^2}$, and $\theta = v$, giving

$$\boxed{\vec{X}(u, v) = (\sqrt{4 + u^2} \cos v, \sqrt{4 + u^2} \sin v, u)}$$

Another method is to use $r = 2 \cosh u$, $z = 2 \sinh u$, and $\theta = v$, which gives

$$\boxed{\vec{X}(u, v) = (2 \cosh u \cos v, 2 \cosh u \sin v, 2 \sinh u)}$$

(g) One possibility is simply $\vec{X}(u, v) = (u, u^2 + v^2 + 2, v)$. Another possibility is to use something like cylindrical coordinates, giving a parameterization such as $\vec{X}(u, v) = (u \cos v, u^2 + 2, u \sin v)$.

13. The unit vector $\vec{u}_1 = \frac{1}{\sqrt{3}}(1, 1, 1)$ goes in the direction of the line. To parameterize the cylinder, we need two more perpendicular unit vectors. We can just make up one of them, say $\vec{u}_2 = \frac{1}{\sqrt{2}}(1, -1, 0)$, and taking the cross product gives the third vector:

$$\vec{u}_3 = \vec{u}_1 \times \vec{u}_2 = \frac{1}{\sqrt{6}} \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ 1 & 1 & 1 \\ 1 & -1 & 0 \end{vmatrix} = \frac{1}{\sqrt{6}}(1, 1, -2)$$

(Alternatively, we probably could have guessed this vector.) Then the cylinder is

$$\begin{aligned} \vec{X}(u, v) &= u\vec{u}_1 + (2 \cos v)\vec{u}_2 + (2 \sin v)\vec{u}_3 \\ &= \frac{u}{\sqrt{3}}(1, 1, 1) + \sqrt{2} \cos v (1, -1, 0) + \frac{\sqrt{2} \sin v}{\sqrt{3}}(1, 1, -2) \end{aligned}$$

14. At time t , the rod is at $z = 3t$ and $\theta = 2t + \frac{\pi}{2}$. If we let $r = u$ and $t = v$, we get

$$\vec{X}(u, v) = \left(u \cos \left(2v + \frac{\pi}{2} \right), u \sin \left(2v + \frac{\pi}{2} \right), 3v \right) = (-u \sin 2v, u \cos 2v, 3v)$$

15. We have

$$\vec{X}_u(u, v) = (2u^{-1/2} \cos v, 2u^{-1/2} \sin v, 1) \quad \text{and} \quad \vec{X}_v(u, v) = (-\sqrt{u} \sin v, \sqrt{u} \cos v, 0).$$

The given point corresponds to $(u, v) = (2, 3\pi/4)$, so

$$\vec{X}_u = (-1/4, 1/4, 1) \quad \text{and} \quad \vec{X}_v = (-1, -1, 0).$$

Taking the cross product gives a normal vector

$$\vec{X}_u \times \vec{X}_v = \frac{1}{4} \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ -1 & 1 & 4 \\ -1 & -1 & 0 \end{vmatrix} = (1, -1, 1/2)$$

Parametrizations in Higher Dimensions

16. There are several possibilities, such as

$$\vec{X}(u, v, w) = (2 + 3 \cos u \cos v \cos w, 3 \sin u \cos v \cos w, 3 \sin v \cos w, 3 \sin w)$$

or

$$\vec{X}(u, v, w) = (2 + 3 \cos u \cos w, 3 \sin u \cos w, 3 \cos v \sin w, 3 \sin v \sin w)$$

17. (a) The normal vector to the plane is $(1, 1, 2, 2)$. It's easy to make up two vectors perpendicular to this, e.g. $\vec{u}_1 = \frac{1}{\sqrt{2}}(1, -1, 0, 0)$ and $\vec{u}_2 = \frac{1}{\sqrt{2}}(0, 0, 1, -1)$. There are several different ways to find the third one, one of which is to use the version of cross product in \mathbb{R}^4 :

$$\begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 & \vec{e}_4 \\ 1 & 1 & 2 & 2 \\ 1 & -1 & 0 & 0 \\ 0 & 0 & 1 & -1 \end{vmatrix} = (-4, -4, 2, 2)$$

$$\text{so } \vec{u}_3 = \frac{1}{\sqrt{10}}(-2, -2, 1, 1)$$

- (b) We use spherical coordinates with the three vectors:

$$\begin{aligned} \vec{X}(u, v) = & (1, 2, 0, 0) + \frac{5 \cos u \sin v}{\sqrt{2}}(1, -1, 0, 0) \\ & + \frac{5 \sin u \sin v}{\sqrt{2}}(0, 0, 1, -1) + \frac{5 \cos v}{\sqrt{10}}(-2, -2, 1, 1) \end{aligned}$$

18. It looks like (x_1, x_2) can be any unit vector in \mathbb{R}^2 , say $(\cos u, \sin u)$. Then (x_3, x_4) must be perpendicular to (x_1, x_2) , which means it's a multiple of $(-\sin u, \cos u)$. Thus

$$\vec{X}(u, v) = (\cos u, \sin u, -v \sin u, v \cos u)$$

19. The unit normal to the hyperplane is $\vec{n} = \frac{1}{2}(1, -1, 1, -1)$. The point $(9, 0, 0, 0)$ lies on the hyperplane, so let $\vec{v} = (9, 0, 0, 0) - (1, 0, 0, 0) = (8, 0, 0, 0)$. Then the reflection is $(1, 0, 0, 0)$ plus twice the projection of \vec{v} onto \vec{n} :

$$(1, 0, 0, 0) + 2(\vec{v} \cdot \vec{n})\vec{n} = (1, 0, 0, 0) + 2(2, -2, 2, -2) = (5, -4, 4, -4)$$

20. Let $u = x_1^2 + x_2^2 = x_3^2 + x_4^2$, let v be the angle of the point (x_1, x_2) , and let w be the angle of the point (x_3, x_4) . Then we get

$$\vec{X}(u, v, w) = (u \cos v, u \sin v, u \cos w, u \sin w)$$

Surface Integrals

21. We can parameterize this as $\vec{X}(u, v) = (u \cos v, u \sin v, u^2)$ with domain $0 < u < 1$ and $0 < v < 2\pi$. Then \vec{X}_u and \vec{X}_v will be perpendicular, so

$$\|\vec{X}_u \times \vec{X}_v\| = \|\vec{X}_u\| \|\vec{X}_v\| = \|(\cos v, \sin v, 2u)\| \|(-u \sin v, u \cos v, 0)\| = u\sqrt{1 + 4u^2}.$$

So the area is

$$\int_0^{2\pi} \int_0^1 u\sqrt{1+4u^2} du dv = 2\pi \left[\frac{1}{12}(1+4u^2)^{3/2} \right]_0^1 = \boxed{\frac{(5\sqrt{5}-1)\pi}{6}}$$

22. We can parameterize this as $\vec{X}(u, v) = (u \cos v, u \sin v, v)$ for $0 < u < 1$ and $0 < v < \pi$. Then \vec{X}_u and \vec{X}_v will be perpendicular, so

$$\|\vec{X}_u \times \vec{X}_v\| = \|\vec{X}_u\| \|\vec{X}_v\| = \|(\cos v, \sin v, 0)\| \|(-u \sin v, u \cos v, 1)\| = \sqrt{1+u^2}$$

Then the integral is

$$\begin{aligned} \int_0^\pi \int_0^1 y \|\vec{X}_u \times \vec{X}_v\| du dv &= \int_0^\pi \int_0^1 (u \sin v) \sqrt{1+u^2} du dv \\ &= \int_0^\pi \sin v dv \int_0^1 u\sqrt{1+u^2} du = 2 \left[\frac{1}{3}(1+u^2)^{3/2} \right]_0^1 = \boxed{\frac{4\sqrt{2}-2}{3}} \end{aligned}$$

23. We can parameterize this as $\vec{X}(u, v) = (u, v, e^u \sin v)$ for $0 < u < 1$ and $0 < v < \pi$. Then

$$\vec{X}_u \times \vec{X}_v = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ 1 & 0 & e^u \sin v \\ 0 & 1 & e^u \cos v \end{vmatrix} = (-e^u \sin v, -e^u \cos v, 1)$$

so $\|\vec{X}_u \times \vec{X}_v\| = \sqrt{1+e^{2u}}$. Then

$$\begin{aligned} \int_0^\pi \int_0^1 z^2 \|\vec{X}_u \times \vec{X}_v\| du dv &= \int_0^\pi \int_0^1 (e^{2u} \sin^2 v) \sqrt{1+e^{2u}} du dv \\ &= \int_0^\pi \sin^2 v dv \int_0^1 e^{2u} \sqrt{1+e^{2u}} du = \frac{\pi}{2} \left[\frac{1}{3}(1+e^{2u})^{3/2} \right]_0^1 = \boxed{\frac{\pi((1+e^2)^{3/2} - 2\sqrt{2})}{6}} \end{aligned}$$

24. We can parameterize this as $\vec{X}(u, v) = (u \cos v, u \sin v, u^2)$ with domain $0 < u < 2$ and $0 < v < 2\pi$. Then \vec{X}_u and \vec{X}_v will be perpendicular, so

$$\|\vec{X}_u \times \vec{X}_v\| = \|\vec{X}_u\| \|\vec{X}_v\| = \|(\cos v, \sin v, 2u)\| \|(-u \sin v, u \cos v, 0)\| = u\sqrt{1+4u^2}.$$

Then the integral is

$$\int_0^\pi \int_0^2 \sqrt{1+4z} \|\vec{X}_u \times \vec{X}_v\| du dv = \int_0^\pi \int_0^2 u(1+4u^2) du dv = \pi \left[\frac{u^2}{2} + u^4 \right]_0^2 = \boxed{18\pi}$$

25. We can parameterize this as $\vec{X}(u, v) = (u, v, u^2)$ for $0 < u < 1$ and $0 < v < 3$. Then

$$\|\vec{X}_u \times \vec{X}_v\| = \|(1, 0, 2u) \times (0, 1, 0)\| = \sqrt{1+4u^2}$$

so the integral is

$$\begin{aligned} \int_0^3 \int_0^1 xy \|\vec{X}_u \times \vec{X}_v\| \, du \, dv &= \int_0^3 \int_0^1 uv \sqrt{1+4u^2} \, du \, dv \\ &= \int_0^3 v \, dv \int_0^1 u \sqrt{1+4u^2} \, du = \frac{9}{2} \left[\frac{1}{12} (1+4u^2)^{3/2} \right]_0^1 = \boxed{\frac{15\sqrt{5}-3}{8}} \end{aligned}$$

26. This is the surface $r = e^z$, so we can parameterize this as $\vec{X}(u, v) = (e^u \cos v, e^u \sin v, u)$ for $0 < u < 1$ and $0 < v < 2\pi$. Then \vec{X}_u and \vec{X}_v will be perpendicular, so

$$\|\vec{X}_u \times \vec{X}_v\| = \|\vec{X}_u\| \|\vec{X}_v\| = \|(e^u \cos v, e^u \sin v, 1)\| \|(-e^u \sin v, e^u \cos v, 0)\| = e^u \sqrt{1+e^{2u}}.$$

Then the integral is

$$\begin{aligned} \int_0^{2\pi} \int_0^1 r \|\vec{X}_u \times \vec{X}_v\| \, du \, dv &= \int_0^{2\pi} \int_0^1 e^{2u} \sqrt{1+e^{2u}} \, du \, dv \\ &= 2\pi \left[\frac{1}{3} (1+e^{2u})^{3/2} \right]_0^1 = \boxed{\frac{2\pi((1+e^2)^{3/2} - 2\sqrt{2})}{3}} \end{aligned}$$

Types of Parameterizations

27. (a) We have $\vec{X}_u = (-\sin u, 0, \cos u)$ and $\vec{X}_v = (0, 1, 0)$, which are perpendicular unit vectors, so this parameterization is both conformal and equiareal, i.e. an isometry.

- (b) We have $\vec{X}_u = (\sinh u \cos v, \sinh u \sin v, 1)$ and $\vec{X}_v = (-\cosh u \sin v, \cosh u \cos v, 0)$. These vectors are perpendicular, with $\|\vec{X}_u\| = \|\vec{X}_v\| = \cosh u$, so this parameterization is conformal.

- (c) We have $\vec{X}_u = (1, 0, 1)$ and $\vec{X}_v = (0, 2/3, 1/3)$. These aren't perpendicular, but

$$\|\vec{X}_u \times \vec{X}_v\| = \|(-2/3, -1/3, 2/3)\| = 1$$

so this parameterization is equiareal.

- (d) We have $\vec{X}_u = (\cos v, \sin v, 2u)$ and $(-u \sin v, u \cos v, 0)$. These vectors are perpendicular, but their lengths are $\|\vec{X}_u\| = \sqrt{1+4u^2}$ and $\|\vec{X}_v\| = u$, so this parameterization is neither conformal nor equiareal.

- (e) We have $\vec{X}_u = (10u, 6v, 8v)$ and $\vec{X}_v = (-10v, 6u, 8u)$. These vectors are perpendicular, with $\|\vec{X}_u\| = \|\vec{X}_v\| = 10\sqrt{u^2+v^2}$, so this parameterization is conformal.

28. We have $\vec{X}_u = (ke^{ku} \cos v, ke^{ku} \sin v, ke^{ku})$ and $\vec{X}_v = (-e^{ku} \sin v, e^{ku} \cos v, 0)$. These vectors are always perpendicular, with

$$\|\vec{X}_u\| = k\sqrt{2} e^{ku} \quad \text{and} \quad \|\vec{X}_v\| = e^{ku}$$

which will have the same length when $k = 1/\sqrt{2}$.

29. We have $\vec{X}_u = (-2k \sin ku, 2k \cos ku, 0)$ and $\vec{X}_v = (0, 0, 3)$. These are always perpendicular, with

$$\|\vec{X}_u \times \vec{X}_v\| = \|\vec{X}_u\| \|\vec{X}_v\| = (2k)(3) = 6k.$$

Thus, this will be equiareal when $k = 1/6$.