

# The Gauss Map

## Outline

### 1. The Gauss Map

Let  $S$  be a regular surface. A **Gauss map** on  $S$  is a continuous function  $n$  that assigns to each point  $p \in S$  a unit normal vector  $n(p)$ . If we regard unit vectors as points on the unit sphere  $\mathbb{S}^2$ , then we can think of  $n$  as a map  $n: S \rightarrow \mathbb{S}^2$ .

Most surfaces have two possible Gauss maps, corresponding to the two possible choices for the direction of the normal vectors. However, some surfaces such as the Möbius strip don't have a consistent way to pick a direction for the normal vectors, meaning there isn't a Gauss map. We will use the following terminology:

- A surface is called **orientable** if a Gauss map exists.
- A choice of a Gauss map for a surface is called an **orientation** of the surface.
- An **oriented surface** is a surface  $S$  whose orientation is specified.

### 2. Using a Parametrization

If  $\vec{X}(u, v)$  is a parametrization of a surface  $S$ , and  $n$  is a Gauss map on  $S$ , let  $\vec{N}$  denote the function

$$\vec{N}(u, v) = n(\vec{X}(u, v)).$$

That is,  $\vec{N}(u, v)$  is the unit normal vector at the point  $\vec{X}(u, v)$ .

The function  $\vec{N}$  is given by the formula

$$\vec{N} = \pm \frac{\vec{X}_u \times \vec{X}_v}{\|\vec{X}_u \times \vec{X}_v\|},$$

where the  $\pm$  depends on which Gauss map  $n$  we're using. In practice, just compute the right side and then check whether or not it points in the correct direction.

### 3. The Differential

Let  $S$  be a surface, and let  $n: S \rightarrow \mathbb{S}^2$  be a Gauss map for  $S$ . The differential of  $n$  at a point  $p$  is a linear transformation

$$dn_p: T_p S \rightarrow T_{n(p)} \mathbb{S}^2.$$

Note that  $T_p S$  and  $T_{n(p)} \mathbb{S}^2$  are actually the same vector space, since the normal vector to  $S^2$  at  $n(p)$  is equal to  $n(p)$ .

If  $\vec{X}(u, v)$  is a parametrization of  $S$ , then

$$dn_p(\vec{X}_u) = \vec{N}_u \quad \text{and} \quad dn_p(\vec{X}_v) = \vec{N}_v.$$

#### 4. Absolute Gaussian Curvature

Let  $S$  be a surface with Gauss map  $n$ . The **absolute Gaussian curvature** of  $S$  at a point  $p$  is defined by the formula

$$|K(p)| = \frac{\|\vec{N}_u \times \vec{N}_v\|}{\|\vec{X}_u \times \vec{x}_v\|},$$

where  $\vec{X}(u, v)$  is a parametrization of the surface, and  $\vec{N}(u, v) = n(\vec{X}(u, v))$ .

That is, the absolute Gaussian curvature  $|K(p)|$  is the Jacobian of the Gauss map. The absolute Gaussian curvature  $|K(p)|$  is always positive, but later we will define the **Gaussian curvature**  $K(p)$ , which may be positive or negative.

#### 5. Integrating the Curvature

Let  $S$  be a surface with Gauss map  $n$ , and let  $R$  be a region on  $S$ . If  $n$  is one-to-one on  $R$ , then

$$\iint_R |K| dA = \text{area of } n(R),$$

where  $n(R)$  denotes the image of the region  $R$  on the sphere  $\mathbb{S}^2$ .